

# Finch Flock



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**STEM-CTE HUB**



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# Finch Robot: Classroom Flock Kit

The Finch Robot Classroom Flock Kit offers an engaging, hands-on approach to STEM learning. It provides students from kindergarten to college with a programmable robot that brings computer science to life. This kit enables exploration of coding and robotics through a series of interactive activities. The Finch Robot supports a range of programming languages—from icon-based coding for early learners to text-based programming for advanced students, making it versatile across educational levels.



## Grade Level

K - 12th grades

## Group Size

Up to 4 students per robot

## Time Duration

1 - 3 Hours

## Content of Kits

### Components

- 5 Finch Robots
- 5 USB-C Charging Cables
- 1 USB Charging Hub
- 1 Carrying Case with padded interior designed for 5 robots and accessories

### Suggested

- Tablets or Chromebooks (not included)



# Usage

## Getting Started

1. **Unpack the Kit:** Carefully remove all components from the carrying case.
2. **Install Programming Software:** Depending on the student's grade level and experience, choose an appropriate programming language:
  - FinchBlox: Icon-based, suitable for pre-readers (available on iOS, Android, Fire OS).
  - BirdBlox: Block-based, suitable for elementary students (available on iOS, Android, Fire OS).
  - MakeCode or Snap!+: Block-based, suitable for middle school students (available on Chromebooks, Mac, Windows, Linux).
  - Python or Java: Text-based, suitable for high school students (available on Chromebooks, Mac, Windows).
3. **Charge the Robots:** Connect each Finch Robot to the USB Charging Hub using the provided USB-C cables. (approximately 4 hours for a full charge).
4. **Connect the Finch Robot:** Pair each Finch Robot with a device via Bluetooth or USB, following the instructions provided in the Finch Robot 2.0 Start Teaching Guide.
5. **Calibrate Sensors (if necessary):** Follow the calibration procedures outlined in the user manual to ensure accurate sensor readings.

## Storage

- After each session, power off the Finch Robots.
- Store the robots and accessories in the provided carrying case to prevent damage and ensure easy access for future use.

## Troubleshooting

- **Connectivity Issues:**
  - Ensure the Finch Robot is charged and within range of the device.
  - Restart both the robot and the device, and attempt to reconnect.
- **Sensor Calibration:**
  - If sensors are not responding accurately, recalibrate them following the user manual instructions.
- **Software Updates:**
  - Regularly check for updates to the programming software and firmware to ensure optimal performance.



# Activity Guide

## Beginner

### Intro to Finch Robot Movement

Students will use block-based coding to control the Finch Robot's movement. They will write simple commands to move forward, turn, and stop, then navigate a taped obstacle course. This activity builds basic coding skills and connects programming to real-world motion.

## Intermediate

### Finch Robot Line Follower

Students program the Finch Robot to detect and follow a black line using sensors. They will adjust their code to improve accuracy and experiment with different line shapes. This reinforces conditional logic, sensor feedback, and autonomous navigation concepts.

## Advanced

### Finch Robot Collaborative Challenge

Students program multiple Finch Robots to work together on a task, such as synchronized movement or object transport. They will use more advanced coding concepts like loops, variables, and sensor-based decision-making to coordinate robot actions. This project encourages problem-solving, teamwork, and computational thinking, preparing students for more complex robotics applications in automation, engineering, and AI.

## Extension Activities:

### Finch Robotics Challenge Series

Students will compete in a four-part challenge series, testing their coding, problem-solving, and teamwork skills. Each challenge will focus on different Finch Robot capabilities:

1. **Speed & Navigation Race** – Students program their Finch to navigate a maze as quickly as possible using movement and sensor feedback.
2. **Line-Following Accuracy** – Teams program their Finch Robot to follow a complex track with curves and intersections, fine-tuning the code for better accuracy.
3. **Object Interaction Task** – Robots must push or transport an object to a designated location using precise movement and sensor input.

**Synchronized Teamwork** – Teams program multiple Finch Robots to work together in a choreographed routine or coordinated task.

Scores from all events will determine the winning team. This competition builds computational thinking, creativity, and real-world robotics skills.



# Learning Extensions

## STEAM Connections: Robotics - Computer Science - Coding

### Learning Objectives:

- Develop foundational skills in computer science and robotics.
- Foster problem-solving and critical thinking through hands-on coding and robotics activities.
- Encourage creativity and innovation by designing and implementing unique projects.
- Promote collaboration and communication among students working in pairs or small groups.

### Career Connections:

- **Robotics Engineer:** Designing and building robotic systems.
- **Software Developer:** Creates software applications and systems, from games to enterprise-level software.
- **Computer Scientist:** Researching and developing new computing technologies.
- **STEM Educator:** Inspires and teaches the next generation of innovators through hands-on activities in science, technology, engineering, and mathematics.

### Essential Employability Skills:

- Critical thinking
- Problem-solving
- Creativity
- Teamwork
- Communication





# Resources and Accessibility

## Safety Guidelines

- Supervise all activities involving the Finch Robots to ensure they are used properly and safely.
- Remind students to handle the robots and accessories gently to prevent damage.
- Keep small parts, such as markers and USB cables, organized and out of reach of young children when not in use.
- Ensure that charging cables are used properly and stored safely to prevent tripping hazards.

## Accessibility

- Ensure workspaces are organized and free of obstacles to accommodate all students, including those with physical disabilities.
- Provide alternative input methods or assistive technologies/tools as needed to support diverse learning needs.

## Library Catalog



## Library Resources



## Feedback

QR to feedback survey

