Pitsco Mini Straw Rocket Launchers















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The Pitsco Mini Straw Rocket Launchers STEAM Kit brings the excitement of rocketry into the classroom, providing students with a hands-on way to explore basic principles of physics, engineering, and mathematics. By designing, launching, and analyzing mini rockets made from straws, students develop an understanding of force, motion, and aerodynamics. This kit encourages problemsolving, experimentation, and iterative design, making it a fun and engaging way to explore STEM concepts.



Grade Level

3rd - 12th

Group Size

1 - 4 students per group

Time Duration

20 - 60 minutes

Content of Kits

Components

- 3 Mini Straw Rocket Launchers
- Play-Doh
- Plastic Straws
- Index Cards



Usage

Getting Started

- 1. Introduce Rocketry Concepts Start by discussing the basic principles of rocketry and aerodynamics, such as thrust, force, and flight paths. Explain how rockets launch and the importance of stability in flight.
- 2. **Unbox and Explore -** Let students examine the mini straw rocket launchers and materials. Show them how the launcher works, including how to load a straw rocket and prepare for launch.
- 3. **Demonstrate Initial Setup -** Model how to assemble and launch the mini straw rocket, ensuring students understand how to load the straw, aim the launcher, and adjust the angle for better flight control.
- 4. **Safety Briefing -** Emphasize safety when launching rockets. Make sure students aim rockets away from faces and always launch in an open area.

Storage

- Store launchers and straws in a labeled bin or container to prevent damage and keep everything organized.
- Keep straws separate from the launchers to avoid mixing materials and ensure straws stay in good condition for repeated use.

Troubleshooting

- Rocket not launching properly Ensure that the straw
 is seated correctly in the launcher and that the air hole
 is unobstructed. Check that the launcher is aimed
 properly.
- Rocket flies erratically or doesn't fly far Encourage students to experiment with adjusting the launch angle and blowing force. Also, check if the rocket is properly balanced (symmetry in design can affect flight).
- Straw rocket not staying together Remind students to ensure the straw rocket is securely assembled. Offer tape or clips for extra reinforcement during construction if needed.



Activity Guide

Beginner

Launch and Measure!

Students will launch their mini straw rockets and measure how far they travel. Ask them to record the distance and try adjusting the launcher angle to see how it affects the distance. This introduces basic concepts of force and trajectory.

Intermediate

Design Your Rocket!

Students will create their own mini straw rockets using different materials (e.g., paper, tape, small fins). After designing their rockets, they will launch them and compare the distance traveled with their original design. They will then modify their design to improve the flight distance or stability.

Advanced

Optimize for Flight!

Students will modify the shape, size, and weight distribution of their mini straw rockets to optimize their flight. They will use trial and error to adjust their designs, documenting their changes and testing each variation. Discuss how small changes can have a large impact on flight performance, tying back to the principles of aerodynamics.

Extension Activities:

Rocket Science Challenge!

Challenge students to launch their rockets to hit a target. Set up a specific landing zone (e.g., a bucket or taped-off area) and have students adjust their launch angles and rocket designs to hit the target consistently. This activity reinforces the concept of precision and controlled experimentation.



Learning Extensions

STEAM Connections: Engineering - Math - Science

Learning Objectives:

- Understand the basic principles of force, motion, and aerodynamics.
- Experiment with and modify rocket designs to improve flight performance.
- Develop problem-solving skills through trial and error and design iterations.
- Learn to apply scientific principles to real-world engineering challenges.
- Collect and analyze data to draw conclusions about how changes affect performance.

Career Connections:

- Aerospace Engineer Designs and tests rockets and spacecraft, considering principles of aerodynamics and propulsion.
- Physicist Studies the forces and motions involved in rocketry, including the effects of thrust and gravity.
- **Mechanical Engineer** Designs mechanical systems that rely on force and motion, such as rocket engines and launch systems.
- **Data Analyst** Collects and interprets data from experiments to optimize designs and performance.

Essential Employability Skills:

- · Critical Thinking
- Problem-Solving
- Collaboration
- Communication
- Creativity





Resources and Accessibility

Safety Guidelines

- Always aim rockets away from people and faces.
- Do not aim the rocket at highspeed moving objects or fragile items.
- Ensure that students are launching in a clear, open space to avoid accidents.
- Supervise the use of small materials to avoid choking hazards for younger students.

Accessibility

- Provide visual instructions and hands-on demonstrations to support students with learning challenges.
- Allow extra time for students with motor difficulties to load the rockets and set up the launcher.
- Use larger foam or paper rockets for students who may struggle with the size and manipulation of the mini straw rockets.

Library Catalog



Library Resources



Feedback

QR to feedback survey

